

CAABC 24 Hours of Baseball Rules

1. All pool games are six (6) inning contests or with a time limit of one hour and 30 minutes (1:30). **The umpire should warn when the time limit is close, but coaches need to be aware themselves. NO NEW INNING STARTS AFTER 1:25 of game play, but the FULL CURRENT INNING WILL BE FINISHED.** NO new innings can be started after one hour 25 minutes. It is the decision of the umpire to determine if the inning can begin.
If teams are tied in pool play and we still have time left we go directly to the tourney tie-breaker: last official batter goes to second base with one (1) out. If the time is up in pool play and the game is tied it ends tied with each team getting half a win.
2. The championship game will be limited to 6 innings, or two hours and 30 minutes (2:00). If time is not up and there is a tie after 6 innings, we will play a 7th inning. If still tied, we go to the tie-breaker in the 8th inning or later.
3. **8U Pitch Count Rules Friday: up to 50 on Friday. If a kid pitches more than 19 pitches Friday, he is not eligible to pitch Saturday. If a kid on Friday throw 19 pitches, he could pitch up to 50 Saturday.**
10U Pitch Count Rules Friday: up to 75 on Friday. Regardless of the number
10U Pitch Count Rules Saturday: Any player that pitched Friday can throw NO MORE THAN 20 pitches
11/12U Pitch Count Rules Friday: up to 85 on Friday. Regardless of the number
11/12U Pitch Count Rules Saturday: Any player that pitched is can only throw between 1-20 pitches
****ANY TEAM FOUND IN DEFAULT OF THIS RULE WILL BE IMMEDIATELY DISQUALIFIED AND REMOVED****
4. Teams can bat nine (9) or more players (coaching decision). Once a team starts with say 11 batters they must stay with that number except they can, at any time, add a player to the end of the lineup. *Remember if you start with 11 batters you can NOT skip over or take out a batter unless they are seriously injured or extremely sick. If that is the case there is NO out and move on to the next batter. *The umpire/s will decide if the injury or sickness is justified to miss an at bat. But if this happens the player who misses his at bat cannot return to play in that game.
5. The head coach tells the home plate ump how many he is batting.
6. The home team is the official book but the umpires need to check the score often. Score keepers will also be used in case of a dispute.
7. The home team takes the third base bench or dugout area unless a team is already there from the previous game.
8. In pool play the team listed second (2nd) is the HOME team.
9. Courtesy runners WILL NOT BE USED. If your catcher is on base during have an assistant coach or another player warm up the pitcher while the catcher gets ready.
10. Free substitution is allowed for all teams and for all players at all positions but the batting order can NOT change except to add a batter at the end of the lineup.
11. Each player is expected to play 1 full inning in the field and at bat, period.
12. At all age levels only nine (9) players are allowed on defense.
14. **MERCY Rule: 12 runs after three innings, 10 runs after four innings and 8 runs after five innings.**
15. **At all age levels the most runs a team can score in one inning is seven (7) runs. However, the last or final inning (6th usually, but not always) will be a max of 10 RUNS.** Umpires will notify both coaches if the last inning will come prior to the 6th inning before the start of the official last inning. Example: 5th inning will be the last due to time limit, coaches are notified after the end of the 4th inning.
16. The infield fly rule will be used at all levels.
17. In 11U & 12U players can leadoff and steal. For 10U players can use a two step lead, and only steal a base when the ball crosses the plate. *Also, for 10U, there will not be ANY stealing home, unless the catcher or pitcher makes a live play to another base after a pitch. *All Levels - Please note if a runner is on third base and a wild pitch or passed ball goes through a hole in the fence or under the fence the runner stays at third base. Runners on any other base but third base would advance in 10U thru 12U.
8u: There is no stealing, but we do encourage coaches to start to teach a two step lead (or cross, shuffle, shuffle).
18. **In 8U & 10U** when a batter gets a base on balls they must stop at first base. All runners on a walk can only advance one base until the next pitch.
19. Field dimensions are as follows: 8U 43/60, 10U 46/60, 11U & 12U 50/70.
20. ALL Bats are legal.
21. *Balks will not be called. Umpires will warn the pitcher and instruct them but won't award bases.
22. In 11 & 12U the dropped third strike rule will be used but for 8U & 10U it is three strikes and you are OUT.
23. Players can only play for one team in the tournament and especially at the same age level.
24. NO METAL cleats!!
25. **The pool play games result in the seeding! The following criteria will be used for pool play results: 1) best record, 2) head-to-head result, 3) least runs allowed, 4) most runs scored, 5) greatest run differential 6) coin toss. *If two teams are 2-0 and don't play each other we go directly to criteria #3. **If three teams are tied at say 1-1 for a seed we use number three and once one team is determined the other two will go back to head-to-head result.**
26. Awards: The final two teams in each age bracket receive individual awards.
27. This tournament is for the following: 1) player development and player participation, 2) to provide and to find good competition, 3) to improve player skills, 4) promoting GOOD SPORTSMANSHIP
28. Any coach or player ejected is out of that game for sure and perhaps the next game. CAABC Rules Committee makes all determinations on suspension limits.

No Smoking, No Pets, No Swearing, No Yelling at Players/Coaches/Umps – YOU WILL BE REMOVED FOR ANY OFFENSE Absolutely NO SPECTATORS NEAR, BEHIND, OR INSIDE THE DUGOUTS OR BEHIND HOME PLATE – LET YOUR PARENTS KNOW THEY WILL BE ASKED 1 TIME TO MOVE, AND REMOVED FOR A 2nd OFFENSE